**What you should know**

Making apps for Android is a lot of fun. The project we are going to work on is a simple game that will review the basics of programming as well as the tools and technologies you'll use to build Android apps. Before you get started, you should know the basics of how to program in Java and build XML. You don't have to be an expert programmer, but knowing the basics of Java is very helpful. We'll cover things like loops, conditionals, collections using the array list, and building methods, and working with fields and classes. In terms of what you need to have to complete this course, you'll need a 64-bit Windows 10 computer or a Mac to install the software that we will need.

I'll cover the detailed system requirements for Android Studio later in this course. You can watch the videos without working on the exercise files themselves, but working alongside me is recommended. This course is designed for anyone that is learning programming and wants to make their first Android app. I have designed this course so I can update it and revise it frequently based on your feedback, changes with the Android SDK, and new topics that can make the course better.

